



## **Art and Design Technology Guidance (Whole School)**

### **Aim**

*'Every child is an artist; the problem is how to remain an artist once we grow up''*

*Pablo Picasso*

The aim of Art and Design Technology in the primary curriculum is concerned with fostering an enjoyment of the subject, building confidence in exploring and making pupils culturally, emotionally and responsive to the world around.

The Art and Design Technology department's aim is to build a strong foundation of learning to continue into secondary school and adult life.

### **Teaching and Learning Style**

Art is taught in combination with Design Technology as it provides fantastic cross curricular links. Children experience 50 minute long sessions as part of a termly focus in Years 1-6 and it is covered within EYFS through the expressive arts aspect of the Early Years seven areas of learning.

The schemes of work are based around the different topics taught in Years 1-3 on a termly basis with the pupils completing one module per term. In Years 4-6 topics are selected to develop and build upon knowledge gained through cross-curricular work, for example, materials within science, providing a critical foundation for learning.

The school uses a variety of teaching and learning styles in Art and Design Technology lessons with both individual and group activities. Our principal aim is to develop the pupils' knowledge, skills and understanding in Art and Design Technology.

The main processes of investigation, development of ideas, experimentation and a final outcome will be used to develop the scheme of work for both Art and Design Technology.

We give pupils the opportunity within lessons to work on their own and collaborate with others, on projects in two and three dimensions and on different scales. Pupils also have the opportunity to use a wide range of materials and resources, including ICT.

Pupils will be taught:

- to create sketch books to record their observations and use them to review and revisit ideas
- 2-Dimensional art and design techniques, including drawing, painting, collage, photography
- 3-Dimensional techniques through sculpture and wire.
- about the 'great' artists, architects and designers in history as well as contemporary artists.



## **Differentiation and Gifted and Talented**

We recognise the fact that we have pupils of differing ability in all our classes, and so we provide suitable learning opportunities for all pupils by matching the challenge of the task to the ability of the pupil. We achieve this through a range of strategies:

- setting common tasks that are open-ended and can have a variety of responses;
- setting tasks of increasing difficulty where not all pupils complete all tasks;
- grouping pupils by ability and setting different tasks for each group;
- extension tasks;
- providing a range of challenges with different resources;
- using additional adults to support the work of individual pupils or small groups.
- ‘The Golden Paintbrush’ will be awarded every term to a student in each year group (Y1-6) who has excelled in their projects from investigation to final outcome;
- House points will be awarded for good classwork and effort;
- where appropriate pupils’ work will be entered into local competitions.

## **Assessment and Recording**

Pupils’ work in Art and Design will be assessed using summative and formative methods. Assessment for learning will also be used in lessons. Recall tasks and quizzes will be encouraged to help assess pupils’ memory.

Art and Design Technology will follow the Avon house School’s marking policy of ‘A star and wish’ and marks will be recorded on Classroom Monitor.

## **Extra-curricular**

Extra-curricular clubs will be provided by the school staff ranging from photography, typography, still life drawing, ‘art club’ and craft based learning such as knitting and Hama beads.

## **Resources**

We have a wide range of resources to support the teaching of Art and Design across the school. All our classrooms have a range of basic resources, but we keep the more specialised equipment in the art and design storeroom. This room is accessible to pupils only under adult supervision.

Using Displays as a Learning Resource - The school has a wealth of display areas which are used to display both pupils’ art and cross curricular work, both as a means of stimulating enquiry as well as informing visitors, pupils and staff about the work of various classes.

Galleries and Museums - Thorough planning and risk assessments are undertaken prior to visits to ensure meaningful encounters with art and that the pupils are given an opportunity to gain an insight into culture and time periods in which the work was produced. Whenever



possible, pupils will participate in workshops to enable engagement with art forms and artefacts.

## **EYFS**

We encourage creative work as this is part of the Foundation Stage of the National Curriculum. We relate the creative development of the pupils to the objectives set out in the Early Learning Goals, which underpin the curriculum planning for children aged three to five. The pupils' learning includes art, music, dance, role-play and imaginative play. The range of experience encourages pupils to make connections between one area of learning and another and so extends their understanding.

Cooking and nutrition is a weekly task with the Early Years, often seeing parents volunteer and share foods from different cultures/countries. Within KS1 cooking is met on a half-termly rota. Within KS2, cooking and nutrition form links with science and PE/Games encompassing a wide view of this topic area.

Reviewed September 2018 JW

Reviewed July 2019 JW

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